Agenda

- Welcome!
- Back to a normal keynote
- Review last year changes
- Discuss more improvements
- Roadmap
Lines of code
Patch acceptance

- Signed-off-by very helpful
- More strict in some cases
- Authorship tracking is working
- Automated emails implemented
- Still too many patches without reviewer
- Communication still needs work
- Better patch tracker?
Stable branch

- Much more active, up to 1.8.5 already
- Many thanks to Michael for maintaining it
- Distros still not always picking it up
  ➔ Should start making binary packages
Staging integration

- Bug tracker is shared
- 109 staged bugs fixed (out of 1116)
- 200 staged bugs open
- 344 patchsets in staging
  ➔ IRC channel could be shared
Number of commits
Development branch

- Binary packages available
- Time-based releases
- Code freeze in early December
- Release around New Year

Currently 187 reported regressions
Regressions
Version numbers

- Next stable release should be 2.0
- After that, anything is possible
- 2.2, 2.4, ...
- 3.0, 4.0, ...
- Bordeaux, Cabernet, ...
- Others?
Roadmap

- HID support
- Direct3D 11+12 / Vulkan
- Android / Chromebooks
- Wayland driver