



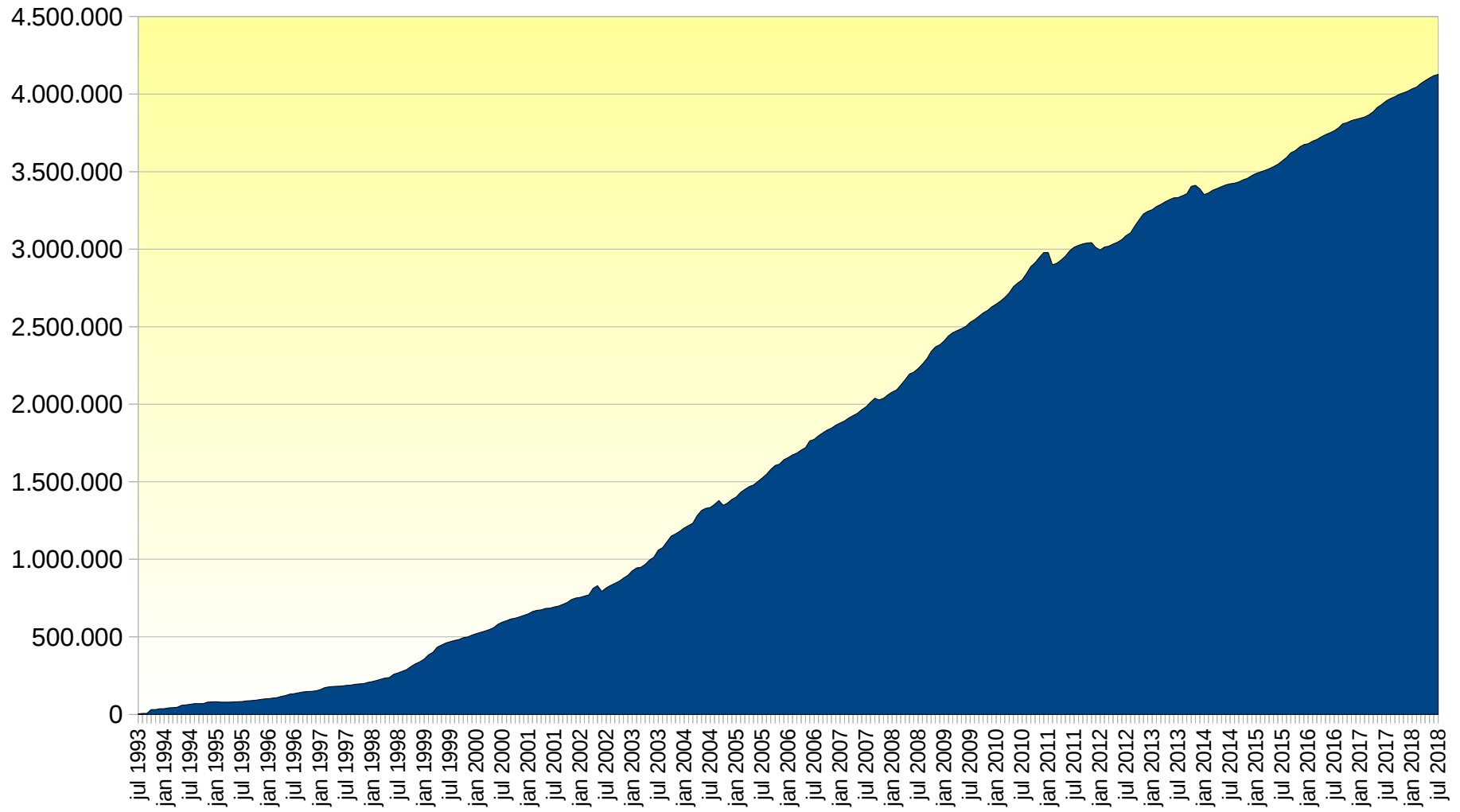
# WineConf 2018

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25<sup>th</sup> anniversary edition

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# Lines of code



# Early history (1993)

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June 26, 1993	Wine 0.0.2 basic loader by Bob Amstadt and Eric Youngdale
July 1	Wine 0.0.3
July 5	Wine 0.0.4
July 6	Wine+TCL (tcl code by Peter MacDonald)
July 8	Wine 0.1.0 using tcl/tk
July 15	Wine 0.2.0 using Xt/Xlib
July 28	Upload directory renamed from Wabi to Wine
August	Naming discussion, "Wine Is Not an Emulator" first suggested by David Niemi
September 4	Wine 0.3.0 with GDI support
September 14	Wine 0.4.0 runs Solitaire

# Early history (1994)

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January 1994	wine-developers, wine-users, wine-new mailing lists created
January 4	Wine 0.5 with USER controls
January 12	Wine 0.6
January 18	Wine 0.7 removing Xt support
January 25	Wine 0.8
February 1	Wine 940201, first date-based release
July 19	comp.emulators.ms-windows.wine created
September 12	Wine 940912, last release made by Bob Amstadt, Alexandre Julliard takes over maintainership, things go downhill from there

# Current development

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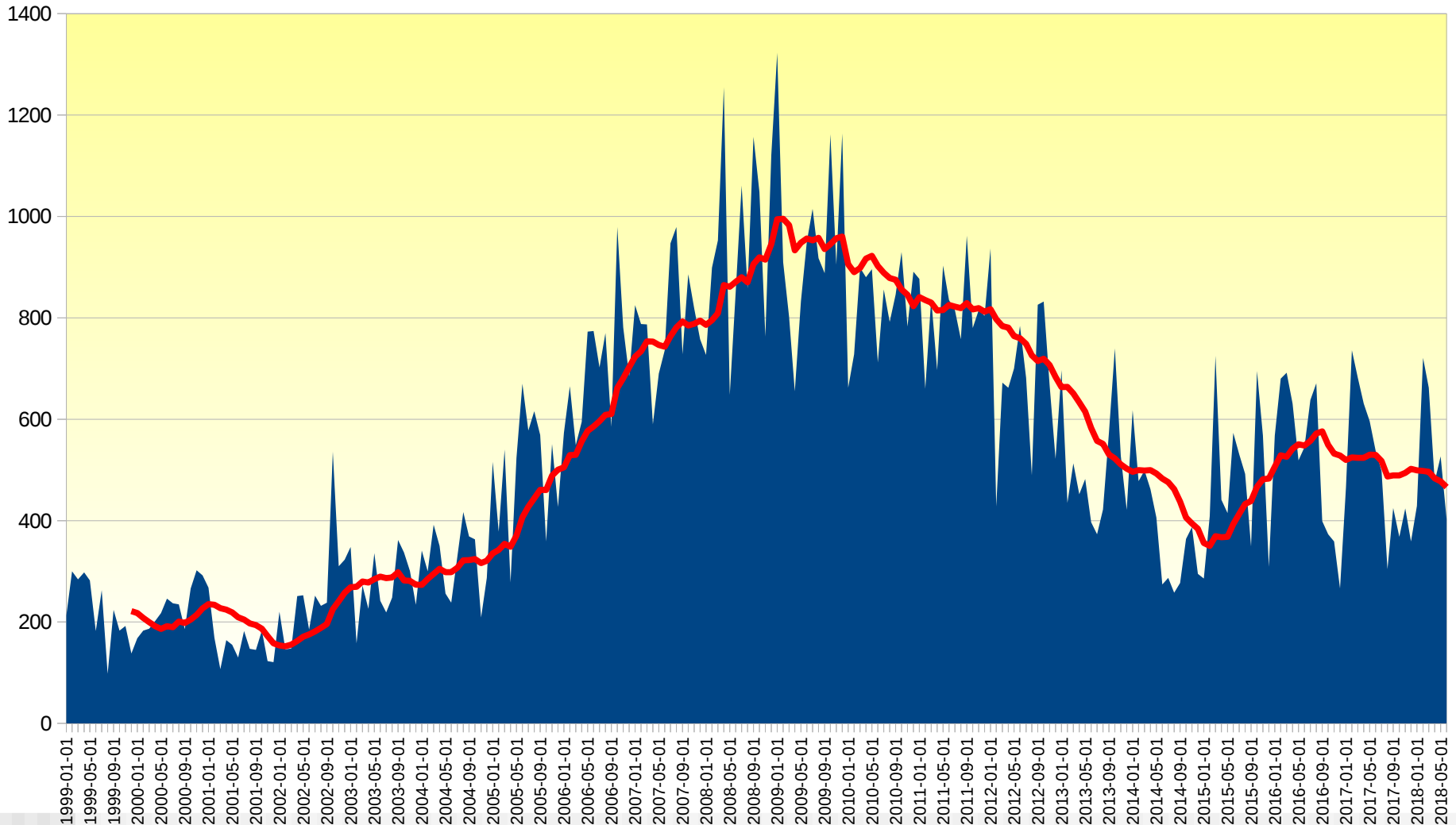
- Wine-staging
- Direct3D 12 / vkd3d
- OpenGL core contexts
- Comctl6 classes
- HID support
- PNG icons
- MSI custom actions
- DOSBox
- DPI scaling
- Code freeze for 4.0 as usual in December

# Wine-staging status

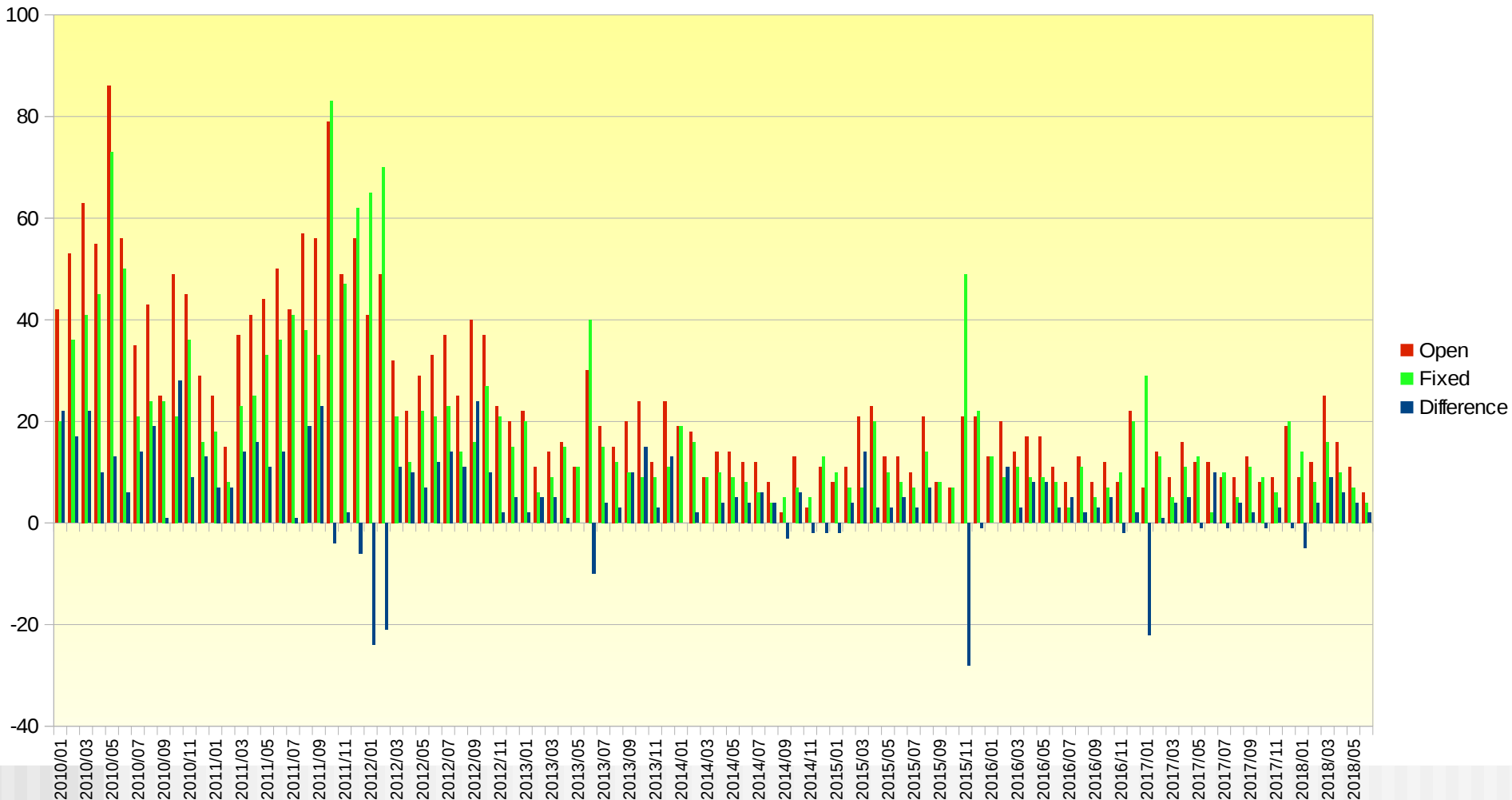
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	2016	2017	2018
Fixed bugs staged / all	88 / 930	59 / 707	84 / 514
Open STAGED bugs	200	253	233
Patchsets in staging	344	454	349

# Number of commmits



# Regressions





# Discussion topics

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- Wine-staging
- Packaging
- Fix tests
- Commit log format
- Website / GDPR